

Impact of Artificial Intelligence in Modern Computing and Education

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Abstract – The AI was created in 1955 as it is generally called Artificial Intelligence. At that time, many waves of reforms have taken place. AI has been recovering from advances in vast volumes of info, improved computing capabilities, and scientific comprehension in the real world. In this study, we have discussed artificial intelligence in modern computing, the application of artificial intelligence, impact, advantage, and future of artificial intelligence in modern computing and education.

Keywords – Artificial Intelligence, Education, Modern Computing, Impact.

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INTRODUCTION

Computer science shows knowledge of robots as opposed to normal intelligence shown by men and animals, also called machine intelligence. Informatics describes AI analysis as a "smart agent" study: any system that sees its world and works to optimize its probability of achieving its objectives successfully. The word 'artificial intelligence' is used colloquially to define machinery which imitates "cognitive" functions that people associate, such as 'learning' and 'settling problems,' with other human minds.

Increasingly capable machines are excluded from the AI concept, which is known as the AI impact, tasks that need "knowledge." A Tessler Theorem quip states, "AI is something not finished." For example, optical character recognition, as it has become a routine technology, is sometimes omitted from items called AI. Including a successful comprehension of voice, competitiveness at the maximum stage of strategic games (for example chess and go) applications, automotive operations, an intelligent router in information distribution networks, and military simulations, modern computer abilities are commonly known as AI.

Analytical, human-inspired, and humanized artificial intelligence can be grouped into three distinct categories of systems. Analytical AI has only cognitive intelligent characteristics; creating cognitive global representation and utilizing previous learning to guide potential decisions. Human-inspired AI has social and emotional intelligence components, understands and considers human feelings, as well as cognitive elements. Humanized AI displays features of all kinds of skills (i.e., logical, emotional, and social intelligence), maybe self-aware and self-aware in encounters with others.

Mechanical research is a branch of AI, it is a fantastic way for me to discover trends, define certain patterns. You will see forms emerging from the clouds if you gaze at the skies for long enough. Except when they see data points, vector graphics, to be precise, which is just what they do. So we need complex mathematical structures, algorithms. In addition to discovering these phenomena, they have the task of reducing prejudice, which we term false positives. Think of numbers and calculus. Of what we see, we trust a lot; we build a prejudice. We accumulate more knowledge and change our assumptions to forecast effects with considerable precision based on previous experiences.

Cognitive Engineering, the next age of computer technology. It is a completely new kind of computer that is somewhat distinct from the previous programmable systems. The traditional solutions focused on several mathematical concepts from the 1940s are configured, as distinct from those systems that were from a tabulating machine of a century before, based on rules and logic designed to provide mathematically accurate solutions, and also obey a rigid tree of choice. However, the wealth of today's big data and the desire for more complicated evidence-based decisions sometimes splits or struggles to retain the details accessibly.

APPLICATION OF ARTIFICIAL INTELLIGENCE

Different implementations have emerged from the phased implementation of AI in the past six decades. The most famous are the following:

Automation

The industry has also attempted to exploit production-enhancing technologies. Thus, to minimize the cost of manufacturing, many routine tasks and procedures are automated by companies to reduce the amount of human activity needed. Automation for reiterated functions is used by machines and algorithms to respond to change in circumstances. In the workplaces blue-collar and white-collar automation has been commonly used.

Machine Learning

Machine learning is a novel idea: to provide a machine with several data and to allow more progress with the knowledge obtained from the data in the future. Neural networks are the most important arm of deep learning. Neural networks are networks that are interlinked with nodes such as neurons or processing elements. The way the human intellect consumes knowledge is roughly modeled.

Neural networks hold, learn from, and improves the capacity of new data sorting. E.g., many pictures of dogs marked with dog form can be supplied to a neural network with dog identity. With time, it learns what kind of picture the dog takes. Therefore, the computer discovers and develops itself from observation.

Deep Learning

Deep Learning is a machine learning branch. Neural networks are structured as extensive networks in the field of deep learning with a large number of layers and use massive data training. It is different from most other machine learning forms, which normally emphasize branded data training (for example, a picture of a dog with a tag identifying the name of the dog, and some instructions on how to process each of these). The vast artificial neural network in deep learning provides unlabeled information and does not provide guidance. It describes and stores the essential features and intent of the data as an experience. To return to our dog example, the computer itself decides from the photographs the essential attribute of each race of the dog, as images of the dog are converted through the Deep Learning Neural Network, will then classify a specific dog's race with them.

Machine Vision

The aim is to encourage computers to see Machine Vision. A machine collects and transforms photographs from analog to digital from a fixed camera (the latter can be easily analyzed). Machine vision approaches often attempt to mimic the human eye. Machine Vision has many possible applications, including the recognition of signatures and visualization of the medical picture.

Natural Language Processing (NLP)

natural language processing (NLP) techniques help computers to understand the language and expression of people. NLP techniques Although Siri and Alexa are examples of NLP algorithms for commercial purposes, the main technology firms have produced far more sophisticated NLP strategies than those used by Siri and Alexa.

IMPACT OF ARTIFICIAL INTELLIGENCE

In the last 30 years, the implementation and adoption of modern learning and teaching systems have grown exponentially. Looking through the present lens, it is possible to neglect the conversations in our universities around encouraging students to access what is often considered as rudimentary technology. In a comprehensive analysis of housing for disabled students in the USA between 1993 and 2005, the author recalls how disputed the discussion was overusing computers and spell control systems for disabled students. Assistive technology, such as speech-to-text, zoom-to-text, predictive text, spell controls, and search engines are only examples of technologies developed originally to support disabled persons. The usage of these technical solutions was further increased, and now we see them in every personal computer, mobile device, or connected device as generic features. These innovations today increase the learning relationships of all students worldwide and enhance educational possibilities.

Furthermore, artificial intelligence (AI) is already improving instruments and instruments that are used every day in the world's cities and campuses. Internet search engines, smartphones, games, mass transportation, and home appliances. The diverse series of algorithms and applications running Siri's iPhone is, for example, an example of artificial intelligence solutions, which have become a part of daily life. While Apple's SIRI is called a low difficulty AI solution or just a computer-controlled GUI, it is necessary to note that the Defense Advanced Research Projects Agency (DARPA) has been financing an artificial intelligence initiative in the US since 2001. The business which was purchased by Apple, which incorporated the application in its iPhone operating system in 2007, was transformed one year later into this project. Google uses AI to find and track all new vehicles and all cars use AI to navigate from the engine to fall. Self-driving technology now is mature and several of the big firms make this a top growth goal, such as Tesla, Volvo, Mercedes, and Google. Significantly, a mining company is currently utilizing self-driving technology and is already using self-driving vehicles for two large farms in Western Australia.

The 'new scientist' proposed at the end of 2015 the Talkspace project and Watson's IBM use artificial intelligence in Psychotherapy. In comparison,

individualized solutions are closer than we imagined: It looks like this is an important development to change the dynamic educational effort with AI. Nick Bostrom, Director of the Future of Mankind Institute at the University of Oxford noted from 2006 that artificial intelligence already forms an important part of everyday life: "Most of the new AIs were filters in general applications, even without being referred to as AIs since anything that was once useful and widely named AI is no longer adequately useful. Again, very few people today recognize Siri as a standard illustration of artificial intelligence and more as a virtual assistant built on an algorithm that is part of daily life interactions. Given the growing importance of algorithms in global digital technology, we still wonder how we brace for a wide variety of potential future developments.

Students are also at the center of a wide variety of schooling and higher education opportunities and difficulties. Human-AI connectivity solutions and cooperation to support persons with disabilities are now possible. They will encourage educators to use them in education to increase the engagement of learners and students. A cyborg is defined as a "crossbreed of a person and a computer" in Carl Mitcham's Encyclopedia for science, technology, and ethics. We cannot consider the possibility of cyborgs as far away, as the possibilities of combining human capacity with modern technology have already been used and grown at an accelerated speed. In the latest interview for 'young scientists' Hugh Herr, for example, who leads the biomechatronic community in the MIT Media Lab and operates for the Harvard-MIT branch, found out that 'disability will stop, I would assume, by the end of a century. This is a rather conservative declaration, I suppose. The technology is evolving at a pace where the bulk of impairment would be missing in 50 years." The business manufactures innovative prostheses and exoskeleton technical solutions that are revolutionary for impaired persons or non-disabled people. He noted that his research team created a "biology interface for closing the loop between man and machine. Imagine a future that would not weaken our physicality when we get older.' Complex computer training technologies are used to support people with all kinds of abilities and to assist in human activities and complex computational activities that can be used in teaching and studying in a certain way. This is opening up a fresh age for higher education organizations.

This sort of interface between humans and machinery provides the immediate potential for improving the way we read, store, view, and construct knowledge. We are currently unable to address the question of how much time this form of interface would take to improve human memory and comprehension. It will transform to practice beyond the end of this century, as indicated by MIT scientists, or perhaps earlier while considering the speed of technical progress after the start of the first

iPhone in 2007. Since then, not only would the iPhone have incorporated sophisticated technologies that only a few years earlier seemed difficult to access and utilize knowledge (e.g., fingerprint ID and Siri's "smart" assistant), but this technology has brought in a major societal change that influences our daily lives. Whatever the case, it is not unrealistic to take into consideration that cyborgs – or 'crushes' of humans and robots – will soon become fact in teaching and study in universities in the immediate future, if we transform 'cyborgs' from science fiction to the notion of expanded computing ability for teachers and students alike.

The impact of artificial intelligence in the global economy is now evident and has caught many observers' interest. Google's biggest venture ever in the EU is the purchase in 2014 of 400 million dollars of DeepMind technology. Google is an artificial intelligence startup located in London and specializes in machine learning and complex algorithms also called Google Deep Mind Technologies. Google has made substantial investments in, according to its website, "the largest worldwide research center for Artificial Intelligence, and its application, for the amount of its staff, and the amount of foreign funds" of the German Research Center for Artificial Intelligence (DFKI GmbH). In the world of artificial intelligence, technology companies like Apple, Google, Microsoft, and Facebook compete currently and make heavy investments in new applications and science. In December 2015, Google revealed that the company's quantum D-Wave 2X computer, generally called optimization issues, will be used for complex AI activity. This latest system is a major leap forward for AI, deemed by Google Researchers to be a major advancement, 100 million times quicker than any other modern computer: "We hope researchers will build more powerful and more reliable models for everything from speech recognition, to web analysis and protein folding."

This surge of curiosity in artificial intelligence and investment would soon influence universities. The main cause for the pursuit of AI solutions is likely to be financial constraints linked to the vast number of higher school students who are already attending higher education and the foreign student demand. The academic staff is already vulnerable to a major invasion by intelligent computers in terms of the amount of academics hired and tenured. 'Higher education massification' and the political call for public funds to be reduced for colleges is a clear need for cutting expenses. The MOOC hype has also shown that many university administrators are now the major sources of funding and a major reputation in foreign rankings and are tempted to reduce their expenses, cutting costly academic personnel. In a study conducted by the L.H. Martin Institute, it is reported that "...the trend in the number and proportion of academic staff is on the

rise of contingency nominations and that the percentage of academic staff with ongoing appointments is declining, and that the percentage of academics in continuing appointments is declining. In the United Kingdom, we see other projects in line with the same pattern, for example, the University of Warwick, which has established a department for all casual teachers to outsource teaching. The new department is designed to "work similarly to another subsidiary used to offer teaching and evaluation facilities to other entities, for service to the University of Warwick."

The "crossbreed" of the human brain and computer is already conceivable as explanations discussed in the past page and is ultimately an obstacle for teachers to discover new dimensions, roles, and new pedagogies for diverse learning and teaching setting. Brain-machine interfaces (BCI), for example, are now making important progress and have caught the interest of researchers all over the world. Using brain impulses using different techniques for recording and interpretation as well as groundbreaking technical approaches to new computational technologies, experts are already providing viable options for brain-machine interfaces remotely controlled software. To enable the coordination and regulation of persons with engine function deficits, BCIs can capture and decipher brain activity. Studiers noted at this stage that 'substances under which healthy subjects and neurodegenerative persons have shown good and efficient regulation of brain-computer interfaces (BCIs).' At present, technology at unprecedented speeds redefines the idea of civilization and human possibilities: technology expands rapidly the ability to utilize IA functions to improve our abilities. "Innovation in education is not only about bringing more technologies into more classrooms," said Andreas Schleicher, "it means adapting approaches to education so that students learn the know-how they need to succeed in dynamic world economies."

ADVANTAGES OF ARTIFICIAL INTELLIGENCE

Monitor and Analyze Student Progress in Real-Time

Teachers will track and assess the development of students through AI resources in real-time. It ensures the teachers should not wait for the annual report sheets to be compiled. AI also provides instructor advice on areas that need to be repeated or better explained. In this situation, AI intelligent analytics discusses issues with which most students have been grappling.

More Personalized Learning Experience

AI in education allows schools to develop their students' customized learning environments. AI will measure the learning pace and needs of the student using student data. The findings would enable

schools to personalize lesson outlines that improve learning based on the strengths and weaknesses of students.

Also, the strongest teachers find it difficult to achieve customized courses that meet and student's academic needs. AI-based innovations facilitate more educated decision-making in classrooms. For example, subjects suitable for learning may be used.

Convenient and Improved Student-Teacher Interactions

AI curriculum enables students and professors to connect more conveniently and conveniently. Any students might not be audacious enough to pose class questions. This may be due to the concern that critical input might be provided. They should also feel relaxed posing questions without the audience with AI communication resources.

During the teacher's time, they will provide the student with thorough input. There is also not enough time to answer questions in depth during lectures. They may also offer any student who wants support one by one inspiration.

Reduction in Human Error:

The word "human error" was born from time to time and people create errors. However, if computers are coded correctly, they should not create these errors. The decisions are made for artificial intelligence from knowledge already obtained using such algorithms. This eliminates mistakes and allows it easier to obtain accuracy with greater precision.

Available 24x7:

A typical worker operates 4–6 hours a day, without interruptions. Human beings are constructed such that they have opportunities to be refreshed and prepared for a new business day and they have even been able to remain intact for the job and personal life every week. But we can manufacture machines with AI without breaks 24x7 function and unlike humans, they do not even bored.

Faster Decisions:

We can make choices quicker than human beings and take action faster using AI along with other technologies. During decision-making, humans consider mentally and technically multiple variables, yet AI-powered machines work to programmed what they want and produce their findings quicker.

THE FUTURE OF COMPUTER AND LEARNING

Current Problems of Education

In the context of existing education issues, it seems appropriate to start talking about the potential of computers in education. Then our usage of technologies can be directed to better education. I do not mean that there is consensus or that the list is exhaustive, but the reform of the educational structures requires thorough preliminary consideration. They influence all levels of education in the world.

World Population

The earth's population surpassed a billion inhabitants at the beginning of this century, following thousands of years of civilization. We shall have approximately six billion inhabitants on earth at the dawn of the Next Century and these numbers will continue to rise exponentially – currently at 90 million people annually. Because of existing development rates in various areas of the planet, the United Nations scenario shows 694 billion of the world's population in 2150. But it demonstrates the serious nature of the situation. This is quite doubtful.

Consider now, not just to learn but to many other facets of contemporary life, that exponential demographic increase is at the heart of the world. In countries like China and India, efforts to contain the population have been only partially effective. There is just an insufficient effort to monitor people in certain parts of the planet.

With the population rising increasingly, more citizens earned little or lower education with today's methods of learning. Also, in highly-developed countries schools and other educational facilities cannot accommodate the growing number of students in their current way and they are changing only slowly. Most of the earth's inhabitants are even today being properly trained.

Universal Education

The rising demographic is not the only obstacle to educate more people. More of this increasing population wants schooling. Education is essential. This is partly due to the growth of democratic countries and partly due to dramatic shifts in our culture. We, therefore, want schools to increase and delegate different roles to them.

Education is becoming more and more important in our view. We need a trained community to make smart choices in a democratic society. Besides, lifelong education is increasingly important. Society evolves more quickly, but what is learned in young people is quickly overdue

This requirement for compulsory schooling complicates the challenges posed by the rising numbers of populations. One of the topics of focus at presidential elections in the United States in 1996 is that everyone has the right to two years' college and the demand for schooling is increased again.

Lack of Individualism

One feature of schooling that should be taken into account is that both students have a particular context, experience, preferences, and style of learning. The specific care of each student is necessary. Yet we have no individualization of our new forms of learning. Each student typically has the same learning experiences. This technique works with a few students but many don't understand or learn just in part. This approach to teaching works. Our classrooms are too big to have personalized instruction.

Domination of Lecture and Textbook

Lecture and textbook are the main ways of studying in schools and colleges. Readings at least date back 2,500 years from Classical Greece, and the printing press is the basis for the latter technical advancement. Both textbooks and lectures provide no individualization, so perhaps neither one works well with today's broad variety of backgrounds and experiences. Books and lectures benefit from the opportunity to offer integrated entire classes, not just fragments.

Information vs. Learning

The growing inclination to mix knowledge and learning is a big issue with learning today. It is especially challenging to use the World Wide Web of studying, but it is an older issue that predates the presence of WEBSITE. The primary source of knowledge is textbooks and seminars, instead of studying newspapers.

CONCLUSION

AI or Artificial Intelligence has become highly productive in people's lives by running several services and apps every day, helping people perform everyday tasks like connecting buddies, utilizing email or ride-sharing device applications. If you have concerns regarding the usage of AI, you would be comfortable to realize that for years society has been using it. The impact of the same as other shifts in life is both negative and optimistic. However, the lives of individuals in society have certainly improved. AI's algorithms must be designed to comply with humanity's general objectives.

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